We have decided as a group to do question Task 3:

Tic-Tac-Toe game

For those of you who would like to explore creating an “AI opponent” for a simple game.

• Create a program which allows the user to play a game of tic-tac-toe against a computer opponent. o Some appropriate features to include should you choose to implement a Tic-Tac-Toe game, The ability for a player to play against a computer opponent, The ability to track wins and losses for players, The ability to view a leader board of top players based on their wins and losses